

Meeting Minutes Discord Call 'Tross game.'

Agenda items:

1. Impressions DrachenFest 2023
2. Possible solutions
3. Next steps

1. Impressions DrachenFest 2023

"Trossspiel enlivens the camp"

We agree that the Trossspiel is desired, but how do we see ourselves as Tross in the field and camp?

- First Tross games were initiated in 2022 and 2023 via Bianca (Morrgr eth) and Gina (Rosalind).
- The interaction between individual Trossplayer could be more promoted.
- Trossspiel of the water carriers should/can be driven down since laborious, and everyone should now have the water bottle with them.
- Actioncall to bring own water bottles was a good idea and should be continued. Water carrier nevertheless very gladly seen.
- The Feldscherstube was set up, and a garden-game.
- Fieldwise: the Tross players were coordinated and also instructed. Generally, it took a lot of work to position the Tross correctly in the field. In more significant battles, the rally point is a bit difficult/ in smaller ones, it goes better.

2. Possible solutions

Game in the field:

- Carrying a visible flag/banner as a rallying point or collecting next to the LKL banner during bigger battles. However, we want to remain mobile and prevent a healer circle.
- Tross participates in the first 2 drills to give us a rough overview of how it should be positioned.
- Hurenweibel stays with the Tross and coordinates them in the field in consultation with the Hauptmann, possibly with Trabanten as reinforcement.

Play in the camp:

- Tross should, like the Rottmeister, have an enforcement role. Possibly also provided with pewter badges.
- Tasks are clearly defined in the camp, and these should be actively played and perceived as an active part. Also, work points should create play incentives but not fuel the perception that the Tross is 'the camp cleaner.'
- Merchant games should be expanded and better regulated (-> more taxes and bureaucracy :-D). Merchants entering the camp should be registered. The first attempts of implementation started in 23.
- The annoying task of lamps: it's more tedious than you think (cleaning lamps, replacing wicks, etc.). In the past, Landsknecht did it, which didn't work. Outsourced to the city a few years ago, and since then, it has worked. But very expensive. Solutions? Someone else every day. Build it into the game? Additional earning opportunities?

- Regulars' table with debriefings.
- Feldscherstube should be maintained. Unfortunately, it was always cluttered.

3. Nest Steps

- Write a list of the potential tasks.
(--> Sanja/Lola to set up an open Excel in the forum)
- Start a call in the forum with - 'Who is with the Tross, and what is wanted from the Tross.'
- Field bottle call remains; include this in the guide (with a few examples).
- Next meeting in a few months, we will discuss the list and draw further conclusions. Sanja/Lola will invite you again.